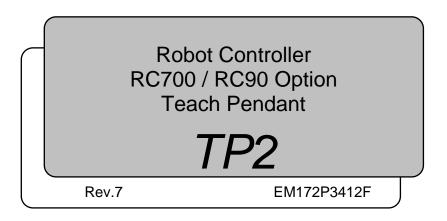
EPSON



Robot Controller RC700 / RC90 Option Teach Pendant TP2 Rev.7

Robot Controller RC700 / RC90 Option Teach Pendant



Rev.7

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FOREWORD

Thank you for purchasing our robot products.

This manual contains the information necessary for the correct use of the Teach Pendant. Please carefully read this manual and other related manuals before installing the robot system.

Keep this manual handy for easy access at all times.

WARRANTY

The robot system and its optional parts are shipped to our customers only after being subjected to the strictest quality controls, tests, and inspections to certify its compliance with our high performance standards.

Product malfunctions resulting from normal handling or operation will be repaired free of charge during the normal warranty period. (Please ask your Regional Sales Office for warranty period information.)

However, customers will be charged for repairs in the following cases (even if they occur during the warranty period):

- 1. Damage or malfunction caused by improper use which is not described in the manual, or careless use.
- 2. Malfunctions caused by customers' unauthorized disassembly.
- 3. Damage due to improper adjustments or unauthorized repair attempts.
- 4. Damage caused by natural disasters such as earthquake, flood, etc.

Warnings, Cautions, Usage:

- 1. If the robot system associated equipment is used outside of the usage conditions and product specifications described in the manuals, this warranty is void.
- 2. If you do not follow the WARNINGS and CAUTIONS in this manual, we cannot be responsible for any malfunction or accident, even if the result is injury or death.
- 3. We cannot foresee all possible dangers and consequences. Therefore, this manual cannot warn the user of all possible hazards.

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TRADEMARK NOTATION IN THIS MANUAL

Microsoft® Windows® XP Operating system

Microsoft® Windows® Vista Operating system

Microsoft® Windows® 7 Operating system

Microsoft® Windows® 8 Operating system

Microsoft® Windows® 10 Operating system

Throughout this manual, Windows XP, Windows Vista, Windows 7, Windows 8, and Windows 10 refer to above respective operating systems. In some cases, Windows refers generically to Windows XP, Windows Vista, Windows 7, Windows 8, and Windows 10.

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MANUFACTURER

SEIKO EPSON CORPORATION

Before Reading This Manual

Following descriptions are indicated throughout the manual by these symbols.

NOTE	The "NOTE" sections describe important information to be followed for operating the Robot system.
TIP Cog	The "TIP" sections describe hints for easier or alternative operations.

NOTE

Do not connect the TP2 to following Robot Controllers. Connecting to following Robot Controllers may result in malfunction of the device since the pin assignments are different. RC420 / RC520 / SRC5** / SRC-3** / SRC-2**



Operation of RC700 / RC90 (EPSON RC+7.0) option TP2 deviates from the descriptions in this manual when it is connected to the Robot Controller RC90 (EPSON RC+5.0) or RC180.

In this case, refer to the following manual.

RC90 / RC180 option Teach Pendant TP2 Manual

NOTE A coordinate point including the arm pose is defined as "position (point)," and the data is called "point data."

Control System Configuration

This option is used with the following combinations of Controllers and software.

TYPE A:

Controller	Software
RC700	EPSON RC+ 7.0

TYPE B: Robot Controller RC90 with the following label attached.

Label	Controller	Software
EPSON RC+ Compatible	RC90	EPSON RC+ 7.0

		RC90 controller firmware
		Ver.7.0.2.0
	Before Ver.7.0.1	!!!
EPSON RC+ 7.0	Ver.7.0.2 or later	ОК

OK: Compatible All functions of the EPSON RC+ 7.0 and the Controller are available.

!!!: Compatible Connection is OK. We recommend using EPSON RC+7.0 Ver. 7.0.2 or later.

TYPE C:

Manipulator	Software
T series	EPSON RC+ 7.0 Ver.7.3.1 or later

When using the Robot Controller RC90 without the label (EPSON RC+ 5.0) or RC180, refer to the *RC90* / *RC180 option Teach Pendant TP2* manual. Functions are different from the descriptions in this manual.

NOTE

Manual PDF for TYPE B is available from EPSON RC+ 7.0 Ver. 7.0.2

For T series Manipulator user only

T series Manipulators are controller integrated manipulators.

Read "Controller" and "Robot Controller" described in this manual as "T series Manipulator".

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Functions & Installation

This section contains information about functions and installation of the Teach Pendant to be known before operation and maintenance.

1. Safety

1.1 Conventions

Important safety considerations are indicated throughout the manual by the following symbols. Be sure to read the descriptions shown with each symbol.

WARNING	This symbol indicates that a danger of possible serious injury or death exists if the associated instructions are not followed properly.
WARNING	This symbol indicates that a danger of possible harm to people caused by electric shock exists if the associated instructions are not followed properly.
CAUTION	This symbol indicates that a danger of possible harm to people or physical damage to equipment and facilities exists if the associated instructions are not followed properly.

1.2 Safety Precautions

For details of Safety, refer to *Safety* Chapter in the *User's Guide*. Please read and understand the chapter before using the robot system.

Only trained personnel should design and install the robot system. Trained personnel are defined as those who have taken robot system training and maintenance training classes held by the manufacturer, dealer, or local representative company, or those who understand the manuals thoroughly and have the same knowledge and skill level as those who have completed the training courses.
 Only authorized personnel who have taken the safety training should be allowed to execute teaching or calibration of the robot system. The safety training is the program for industrial robot operator that follows the laws and regulations of each nation. The personnel who have taken the safety training class held by the manufacturer, dealer, or locally-incorporated company are allowed to maintain the robot system.

WARNING	 Only authorized personnel who have taken the safety training should be allowed to maintain the robot system. The safety training is the program for industrial robot operator that follows the laws and regulations of each nation. The personnel who have taken the safety training acquire knowledge of industrial robots (operations, teaching, etc.), knowledge of inspections, and knowledge of related rules/regulations. The personnel who have completed the robot system-training and maintenance-training classes held by the manufacturer, dealer, or locally incorporated company are allowed to maintain the robot system. Immediately press the EMERGENCY STOP switch whenever you suspect any danger. The Teach Pendant is equipped with an EMERGENCY STOP switch. Before operating the Teach Pendant, make sure that the EMERGENCY STOP switch on the Teach Pendant functions properly. Operating the Teach Pendant when the switch does not function properly is extremely hazardous and may result in serious bodily injury and/or serious damage to the equipment, as the switch cannot fulfill its intended function in an emergency. When nothing appears on its display window, the Teach Pendant is not connected with the Controller. In this case, the EMERGENCY STOP switch on the Teach Pendant will not function.
	If the Teach Pendant is not connected to the controller, DO NOT place it within easy reach during operation. You might press the EMERGENCY STOP switch on the unconnected Teach Pendant by mistake to stop the robot system in an emergency. Pressing the EMERGENCY STOP switch on the disconnected Teach Pendant in an emergency is extremely hazardous and may cause serious safety problems.
	When entering the safeguarded area for teaching, change the mode of the Teach Pendant to TEACH and take out the key for the mode selector key switch and then enter the safeguarded area with the key. Leaving the key in the mode selector key switch is extremely hazardous and may cause serious safety problems as someone else may inadvertently change the mode to the automatic operation.

Be sure to connect the cables between the Controller and the Teach Pendant properly. Do not allow unnecessary strain on the cables. (Do not put heavy objects on the cables. Do not bend or pull the cables forcibly.) The unnecessary strain on the cables may result in damage to the cables, disconnection, and/or contact failure. Damaged cables, disconnection, or contact failure is extremely hazardous and may result in electric shock and/or improper function of the system. Do not use the cables near heat or fire.

Do not shock the Teach Pendant physically or place any object on Teach Pendant. A liquid crystal display is used for the Teach Pendant display. If the display is damaged, liquid crystal may leak out. Liquid crystal is harmful. If it sticks on your skin or clothes, immediately wash your skin and clothes thoroughly with clean water and soap immediately.



- The Teach Pendant must be used within the environmental conditions described in this manual. This product has been designed and manufactured strictly for use in a normal indoor environment. Using this product in the environment that exceeds the conditions may not only shorten the life cycle of the product but also cause serious safety problems.
- Do not disassemble, repair, or modify the Teach Pendant by yourself. Improper disassembly, repair, or modification of the Teach Pendant may cause not only improper function of the robot system but also serious safety problems.

Safety-related Requirements

Specific tolerances and operating conditions for safety are contained in the manuals for the robot, controller and other devices. Be sure to read those manuals as well. Robot systems safety standard and other examples are given in this chapter. Therefore, to ensure that safety measures are complete, please refer to the other standards listed as well. (Note: The following is only a partial list of the necessary safety standards.)

- EN ISO 10218-1 Robots and robotic devices -- Safety requirements for industrial robots -- Part 1: Robots
- EN ISO 10218-2 Robots and robotic devices -- Safety requirements for industrial robots -- Part 2: Robot systems and integration
- ANSI/RIA American National Standard for Industrial Robots and Robot Systems -- Safety R15.06 Requirements
- EN ISO 12100 Safety of machinery -- General principles for design -- Risk assessment and risk reduction
- EN ISO 13849-1 Safety of machinery -- Safety-related parts of control systems -- Part 1: General principles for design
- EN ISO 13850 Safety of machinery -- Emergency stop -- Principles for design
- EN ISO 13855 Safety of machinery -- Positioning of safeguards with respect to the approach speeds of parts of the human body.
- EN ISO 13857 Safety of machinery -- Safety distances to prevent hazard zones being reached by upper and lower limbs.
- ISO 14120Safety of machinery -- Guards -- General requirements for the design and construction of
fixed and movable guards
- IEC 60204-1 Safety of machinery -- Electrical equipment of machines -- Part 1: General requirements
- CISPR11 Industrial, scientific and medical (ISM) radio-frequency equipment -- Electromagnetic disturbance characteristics -- Limits and methods of measurement

IEC 61000-6-2 Electromagnetic compatibility (EMC) -- Part 6-2: Generic standards -- Immunity for industrial environments

EN 60204-1

WARNING

1.3 EMERGENCY STOP

Immediately press the Emergency Stop switch whenever you suspect any danger.

Before

The Teach Pendant is equipped with an Emergency Stop switch. operating the Teach Pendant, make sure that the Emergency Stop switch on the Teach Pendant functions properly. Operating the Teach Pendant when the switch does not function properly is extremely hazardous and may result in serious bodily injury and/or serious damage to the equipment, as the switch cannot fulfill its intended function in an emergency.

When nothing appears on its display window, the Teach Pendant is not connected with the Controller. In this case, the Emergency Stop switch on the Teach Pendant will not function.

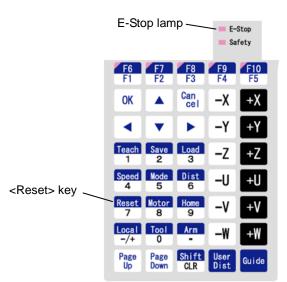
When the Emergency Stop switch is pushed, stops the programs execution and halts the robot excitation. Programs and point data will not be damaged.

When pushed, the Emergency Stop switch mechanically holds that state and electrically holds the emergency stop state.

Reset EMERGENCY STOP

Follow these steps to reset Emergency Stop condition.

- (1) Remove the cause of the Emergency Stop and verify that it is safe to operate the robot again.
- (2) Release the Emergency Stop switch. To release the mechanical latch, turn the Emergency Stop switch to the right.
- (3) Turn the Teach Pendant mode selector key switch to "Teach".
- (4) Press the <Reset> key on the operation panel to reset the Emergency Stop.
- (5) Make sure that the E-Stop lamp on the operation panel is OFF.



1.4 Mode Selector Key Switch

The mode selector key switch is used to select TEACH or AUTO operation mode. For safety, if the mode is changed during program execution, all tasks will be stopped.

Mode switching during task execution

 $\mathsf{AUTO} \to \mathsf{TEACH}$

- (1) Press the <Stop> button of EPSON RC+ to stop all tasks normally.
- (2) Turn the mode selector key switch to "Teach".

$\mathsf{TEACH} \rightarrow \mathsf{AUTO}$

Turn the mode selector key switch to "Auto" and close the latch release input.



The controller software latches that the operation mode is set to "TEACH".

To switch the mode from TEACH to AUTO, release the latched condition using the latch release input.

1.5 Using Teach Pendant in Safeguarded Area

When the mode selector switch of the Teach Pendant is switched to "Teach" mode, the operator can jog and move the robot to predefined points in slow speed when the Enable Switch is held down and the safeguard is open.

Personnel that will be using the Teach Pendant should be thoroughly trained on how to use it.

Follow these guidelines when using the Teach Pendant in the safeguarded area:

(1) Before entering the safeguarded area to use the Teach Pendant, turn the mode selector key switch to "Teach".



- The controller software latches that the operation mode is set to "TEACH".
- (2) Enter the safeguarded area and perform the teaching operations.
- (3) Leave the safeguarded area and close the safeguard.
- (4) Return the mode selector key switch to "Auto".



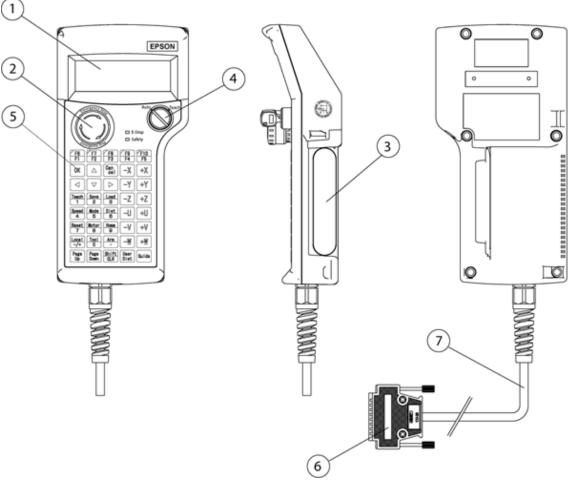
To switch the mode from TEACH to AUTO, release the latched condition using the latch release input.



Although the Teach Pendant can be operated inside the safeguarded area as described above, operate the robot system while all operators are outside of the safeguarded area wherever possible.

2. Specifications

2.1 Part Names and Functions



(1) Display

Displays various kinds of information.

(2) EMERGENCY STOP switch

When this switch is pushed, the Emergency Stop state is held both mechanically and electrically. Pushing the switch stops the program, removes power to robot motors and stops the robot motion immediately.

To cancel the Emergency Stop state, first turn the EMERGENCY STOP switch to the right to release the mechanical latch. Switch the mode selector key switch to "Teach". Press the <Reset> key to reset the electrically held Emergency Stop state. The E-STOP lamp goes OFF.

For the procedure to reset the EMERGENCY STOP switch, refer to *Setup & Operation 1.3 EMERGENCY STOP*.

(3) Enable Switch

This is a three-position switch. Motion and I/O output commands are available while the switch is held down when the Teach Pendant is operated in TEACH mode. The switch turns ON when it is at the midpoint, and it turns OFF when it is fully held down or released.

(4) Mode Selector Key Switch

The mode selector key switch is used to change the operation mode between TEACH and AUTO. The mode can be fixed by pulling out the key.

For the mode selecting, refer to Function & Installation 1.4 Mode Selector Key Switch.

(5) Operation Panel

Teaching operation, automatic operation and data input are available.

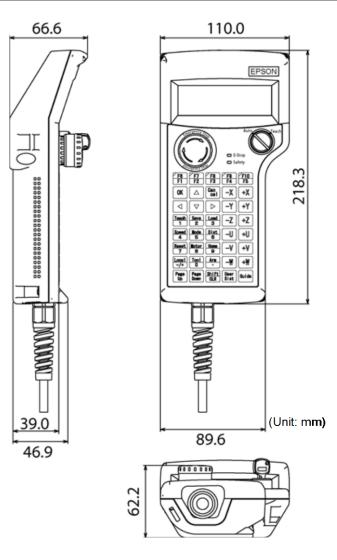
- (6) Host Interface Connector
- (7) Host Interface Cable (5 m)

This is a cable to connect the Teach Pendant and the Controller. The connector is attached at the end of the cable.

2.2 Standard Specifications

Item		Specification
General specifications	Rated voltage	DC24 V
	Electric power consumption	2.8 W or less
-1	Weight	Approx. 400 g or less (excluding cables)
Dist	Display element	STN type Reflective black and white LCD
Display specifications	Contrast	0 to 60
	Back light	0 to 255
Serial interface specifications	Electrical characteristics	Compliant with RS-422A standard

2.3 Outer Dimensions



3. Installation

3.1 Contents

TP2 (with 5 m cables)	: 1 unit
Mode selector key	: 2 units

3.2 Environmental Conditions

The Teach Pendant must be used in an environment that conforms to the following requirements to ensure safe and reliable operation.

Item	Condition
Ambient temperature	0 to 40 deg C (with minimal variation)
Ambient relative temperature	10 to 90%
Protection structure	IP54 (excluding the cable connector)
Environment	 Keep away from dust, oily smoke, salinity, metal powder and other contaminants. Keep away from droplets of oil and chemicals. Keep away from flammable or corrosive solvents and gases.

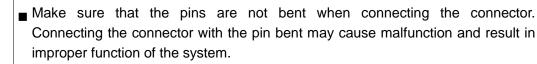
3.3 Operating Precautions

 Do not drop the Teach Pendant or hit hard against other objects to avoid damage, as the case of the Teach Pendant may be damaged since the main body is made of resin. Use the hand strap to prevent dropping the Teach Pendant during operation.
Do not hit the touch panel of the Teach Pendant against a hard object or put excessive pressure on it. The touch panel is made of glass. Therefore, if excessive pressure is put on it, it may be damaged.
Do not press or rub the surface of the front panel push buttons with a hard object such as a tool. The surface of the buttons may be damaged as they are easily scratched.
Wipe the dirt and oils adhering to the surface of the Teach Pendant display with a soft cloth dampened with a neutral detergent or an alcohol solvent.

3.4 Connection

This section indicates the connection of the Controller and the Teach Pendant.

Be sure to connect the cables of Controller and Teach Pendant properly. Do not allow unnecessary strain on the cables. (Do not put heavy objects on the cables. Do not bend or pull the cables forcibly.) The unnecessary strain on the cables may result in damage to the cables, disconnection, and/or contact failure. Damaged cables, disconnection, or contact failure is extremely hazardous and may result in improper function of the system.



- The connector connected to the end of the cable is a general-purpose type connector. When connecting the connector, note that the waterproof efficiency and dustproof efficiency of the connector do not comply with IP65.
- When connecting the Teach Pendant TP2 to the TP port, be careful of the connector inserting direction (up/down). It may cause malfunction and result in improper function of the system.

3.4.1 Typical cable connection

The Teach Pendant is connected to TP port of controller.



CAUTION

When nothing is connected to the TP port, Emergency Stop status occurs to the Controller. When the Teach Pendant or the Operator Panel is not connected, connect the TP bypass plug.



Do not connect TP2 to the following Robot Controllers. Connecting to the followingRobot Controllers may result in malfunction of the device since the pin assignments are different.

RC420 / RC520 / SRC5** / SRC-3** / SRC-2**



Operation of RC700 / RC90 (EPSON RC+ 7.0) option TP2 deviates from the descriptions in this manual when it is connected to the Robot Controller RC90 (EPSON RC+ 5.0) or RC180.

In this case, refer to the following manuals.

RC90 / RC180 option Teach Pendant TP2 Manual

3.4.2 Connection to the Controller

- (1) Make sure that the Controller and the robot is connected properly.
- (2) Connect the connector of the Teach Pendant cable to the TP port of Controller.
- (3) Turn ON the controller.

NOTE - Teach Pendant insert and removal from the Controller are available when the Controller power is ON.

- When Teach Pendant connector is removed from the Controller with the mode selector key switch of Teach Pendant that is in "Teach" position, the operation mode will remain in TEACH mode. The operation mode cannot be switched to AUTO mode. Make sure to remove the Teach Pendant after switching the operation mode to "Auto" mode.

3.5 Power Supply

The power of the Teach Pendant is supplied via the TP connector on the Controller. After the completing the Controller and the Teach Pendant communication, the following screen will appear on the display of the Teach Pendant.

TEACH mode

01 000 LWM T00A00
X : 0150.000
Y : 0150.000
Z :-0050.000

AUTO mode

Auto	Ready

4. Operation Mode (TEACH/AUTO)

NOTE A coordinate point including the arm pose is defined as "position (point)," and the data is called "point data."

4.1 Outline

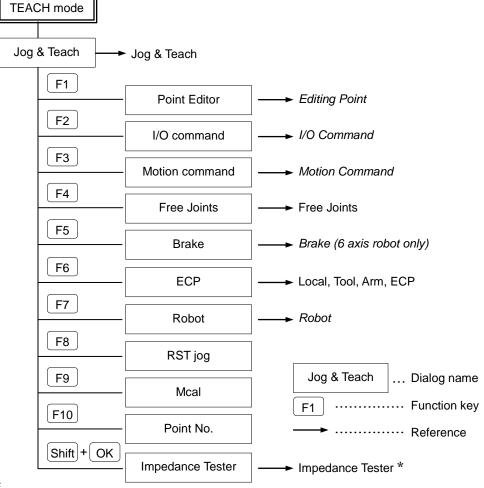
Robot system has two operation modes TEACH mode and AUTO mode.

 TEACH mode
 This mode enables point data teaching and check close from the Robot using the Teach Pendant.

 Delation
 Delation

Robot operates in Low power status.

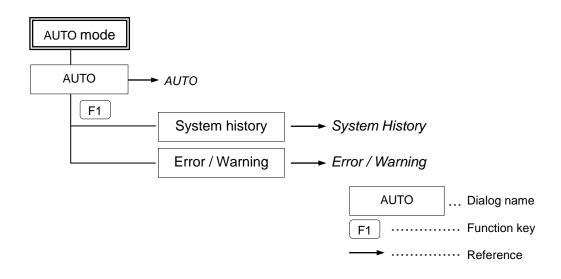
AUTO mode This mode enables automatic operation (program execution) of the Robot system at the manufacture operation, besides, programming, debug, adjustment, and maintenance of the Robot system. This mode cannot operate Robot or run program with the Safety Door open.



NOTE

The impedance tester is supported as standard for EPSON RC+ 7.0 Ver. 7.2.0 or later. However, the impedance tester is available only when using the EPSON RC+ 7.0 option Force Control 7.0.

When not using the Force Control 7.0, the impedance tester is not available.



4.2 Switch Operation Mode

Change the TEACH mode and AUTO mode with the mode selector key switch on the Teach Pendant.

TEACH mode	Turn the mode selector key switch to "Teach" for TEACH mode.	
	Pauses the executing program when operation mode is switched to	
	TEACH mode.	
	The operating Robot stops by Quick Pause.	
AUTO mode	Turn the mode selector key switch to "Auto" and change the latch	
	release input signal to ON position for AUTO mode.	

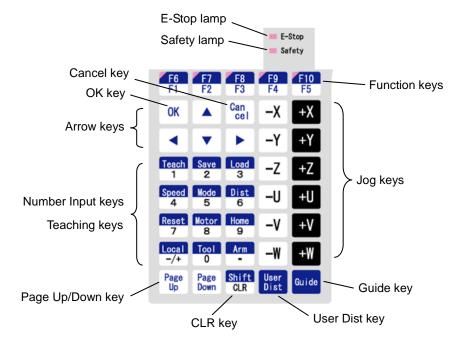


The controller software latches that the operation mode is set to "TEACH".

To switch the mode from TEACH to AUTO, the latch release input is required. For the latch release, refer to *Robot Controller manual (RC700 / RC90): Latch Release Switch*.

5. Operation Panel (Key Description)

5.1 Key Description



Number Input Keys		
Mode	Key	Function
Number input mode	From 0 to 9 - / + . (period)	Number input
	CLR	Clears a number.

Teaching Keys

Teaching key is available only in TEACH mode.

Key	Function
Teach	Saves the current position data
Save	Saves the point data to a file
Load	Loads the point data from a file
Speed	Specifies the Jog speed
Mode	Specifies the Jog mode
Dist	Specifies the Jog distance
Reset	Sets the initial setup status
Motor	Switches the motor power ON/OFF
Home	Moves the robot to home position

Arrow	Keys
-------	------

Key	Function
	Moves the cursor up
▼	Moves the cursor down
<	Move the cursor to the left
	Move the cursor to the right

Function Keys

The function keys (F1 to F10) are assigned to each screen.

To check the key assignment, press the <Guide> key.



Press the <Shift> key when F6 to F10 keys are enabled, it switches between the keys F1 to F5 and F6 to F10.

Example : Jog&Teach Screen

Guide

01 000 LWM T00A00		F3 : Motion Command
X : 0150.000		F4 : FreeJoint
Y : 0150.000		F6 : Edit ECP number
Z :-0050.000		

Example : Press the <F3> key to execute motion commands.



When no functions are assigned to a function key, the key is not available. Example : <F5>

Jog Keys

Jog key is available only in TEACH mode.

Key	Function
_	Moves the target joint (X to W, J1 to J6) to - direction
+	Moves the target joint (X to W, J1 to J6) to + direction

Other keys

Key	Function
Cancel	Cancels the setting and goes back to the previous screen
OK	Saves the setting and changes to the next screen
Page Up	Changes to the previous page
Page Down	Changes to the next page

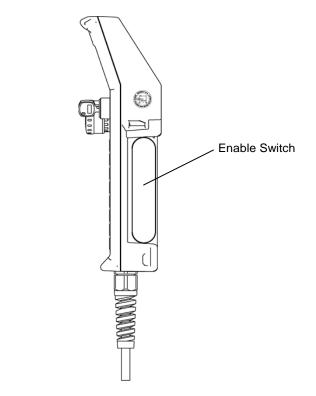
Lamp

Lamp	Function
E-Stop	Turns ON when an EMERGENCY STOP occurs
Safety	Turns ON when the safeguard is open

6. Enable Switch

In TEACH mode, several operations require use of the Enable Switch located on the right side of the pendant.

When the Enable Switch is required to execute an operation, you must hold down the switch to the center (enable) position. To do this, pull the switch until it just stops at the center detent. If you pull harder, or let go, then the switch will be disengaged and the operation will be canceled.



7. Warning Sound (Beep)

The Teach Pendant beeps when the robot passes the singularity.

Operation

This section contains information about operation of the Teach Pendant and maintenance procedure.

1. Teaching Procedure

The basic jog operation and teaching procedure is indicated.

Switch the mode selector switch to "Teach" to display the following screen.

01 000 LWM T00A00 • X : 0150.000 Y : 0150.000 Z :-0050.000

NOTE

A coordinate point including the arm pose is defined as "position (point)," and the data is called "point data."

1.1 Jog Operation

Move the Robot to the teaching position by one of the following operation (Step Jog operation, Continuous Jog operation).

Step Jog Operation

In Step Jog, moves the Robot by pressing the Jog key each time.

Jog distance of the Robot is configured beforehand.

Press the $\langle Dist \rangle$ key to specify the Jog Distance (L/M/S/U).

01 000 LWM T00A00

Execute the step jog by holding down the enable switch as pressing the Jog key.



You can set a desired distance as "User" jog distance. For details, refer to *Operation* 2.1.11 Jog Distance.

Continuous Jog Operation

In Continuous Jog, moves the Robot while pressing the Jog key. Press the <Dist> key to select "C" for the Jog Distance.

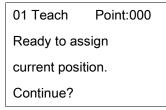
01 000 LWC T00A00

Execute the continuous jog by gripping the enable switch as pressing the Jog key.

1.2 Teaching

Apply the Robot position to the specified point number.

- (1) Specify the point number you want to teach by pressing the $<\Delta><\nabla>$ keys in the [Jog & Teach] screen.
- (2) Press the <Teach> key. The following screen appears.



When a point data is already registered in the specified point number, the following screen appears.

01 Teach Point:000 Ready to assign current position. Overwrite?

- (3) Press the <OK> key to assign the Robot position in the specified point number.
- (4) Press the <Save> key to display the [SavePoints] screen.
- (5) Press the <OK> key in the [SavePoints] screen to save the taught point data in the point file.



In the [SavePoints] screen, if you press the <Cancel> key, it does not save the file and returns to the [Jog & Teach] screen.

1.3 Direct Teaching

"Direct teach" is a way to teach the Robot directly by setting the teaching joint to "Servo-OFF".

Apply the Robot position to the specified point number.

Specify the point number you want to teach by pressing the <▲> <▼> keys in the [Jog & Teach] screen.

(2) Press the $\langle F4 \rangle$ key to display the [Free Joint] screen.

01 Free Joir	nt ■
J1:LOCK	J2:LOCK
J3:LOCK	J4:LOCK
J5:LOCK	J6:LOCK

Select "SLOCK" or "SFREE" for the each joint.

<+>	Jog key	: SFREE for the joint
<->	Jog key	: SLOCK for the joint
<f1></f1>	> key	: SFREE for all the joints
<f2></f2>	> key	: SLOCK for all the joints

"SFREE" joint can be moved with hands.

- (3) Press the $\langle F5 \rangle$ key to return to the [Jog & Teach] screen.
- (4) Move the Robot arm to the position to teach.
- (5) Press the <Teach> key. The following screen appears.

01 Teach	Point:000	
Ready to assi	ign	
current position.		
Continue?		

When the point number is already used, the following screen appears.

01 Teach	Point:000	
Ready to assig	ın	
current position.		
Overwrite?		

- (6) Press the <OK> key to assign the Robot position.
- (7) Press the <Save> key to display the [SavePoints] screen.
- (8) Press the <OK> key in the [SavePoints] screen to save the taught point data in the point file.

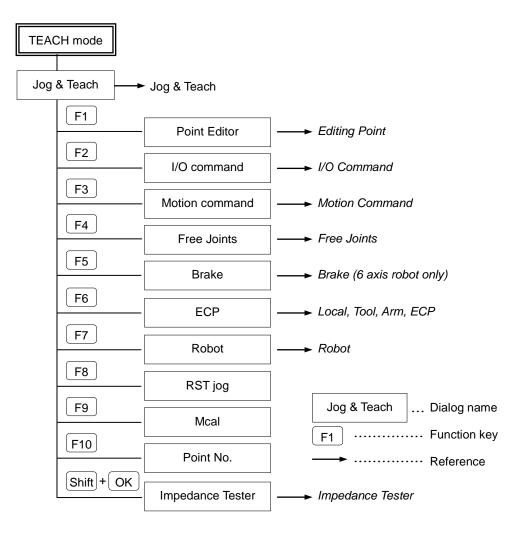


In the [SavePoints] screen, if you press the <Cancel> key, it does not save the file and returns to the [Jog & Teach] screen.

2. TEACH Mode

Switch the mode selector key switch to "Teach" to enter the TEACH mode. In this mode, jog, teaching, operation commands, I/O commands, and other operations and commands can be executed using the Teach Pendant.

Note, however, that the program cluster cannot be executed.





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A coordinate point including the arm pose is defined as "position (point)," and the data is called "point data."

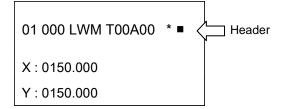
NOTE The impedance tester is supported as standard for EPSON RC+ 7.0 Ver. 7.2.0 or later. * However, the impedance tester is available only when using the EPSON RC+ 7.0 option Force Control 7.0.

When not using the Force Control 7.0, the impedance tester is not available.

2.1 Jog & Teach

This section indicates settings in the [Jog & Teach] screen.

(1) Switch the mode selector key switch to "Teach" to display the following screen.



Header

01	000	L	W	М	T00	A00	*	
Robot Number	Point Number	Speed Low High	Jog Mode World Tool Local Joint ECP	Jog Distance Long Medium Short User Cont	Tool Number	Arm Number	RST Jog	Motor ■:On

Key operation	Description
Jog keys	Executes jog motion.

Jog keys	Executes jog motion.
Reset	Sets the initial setup status.
Motor	Turns ON / OFF the motor.
Teach	Executes a Teach operation. Refer to <i>Operation 2.1.13 Teaching Operation</i> .
Speed	Switches the Speed (Low / High).
Mode	Switches the Jog Mode (World / Tool / Local / Joint / ECP).
Dist	Switches the Jog Distance (Long / Medium / Short / User / Cont).
Home	Execute a Home operation.
Save	Saves a point file. Refer to <i>Operation 2.1.15 Saving Point Data to File</i> .
Load	Loads a point file. Refer to <i>Operation 2.1.16 Loading Point Data from File</i> .
▲ / ▼	Adds / subtracts point number by one.
◀ / ►	Subtracts / adds point number by ten.
Local	Switches to Local number input mode.
Tool	Switches to Tool number input mode.
Arm	Switches to Arm number input mode.
User Dist	Switches to User Dist number input mode.
Guide	Displays the key operation guide.
Page Up / Down	Changes to the previous or next page.

Key operation	Description
F1	Changes to the point editing screen.
F2	Changes to the I/O command screen.
F3	Changes to the motion command screen.
F4	Changes to the Free Joint screen.
F5	Changes to the Brake screen. (6 axis robot only)
F6	(Available when the ECP option is enabled.)
10	Switches to the ECP number input mode.
F7	Changes to the robot screen.
F8	Switches between U, V, and W jog keys and R, S, and T jog keys.
F9	Executes MCal.
F10	Changes to the point number input mode.

2.1.1 Current Position Display

In the [Jog & Teach] screen, you can check the current position while the operation. The current position display shows the whole information in three pages. Press the <Page Up> <Page Down> keys to see the all pages.

6-axis Robot

SCARA, Cartesian Robot

01 000 LWM T00A00 * •

Page	1
------	---

- 01 000 LWM T00A00 * X : 0150.000
- Y:0150.000
- Z :-0050.000

Page 2 01 000 LWM T00A00 * • U : 0000.000 V : 0000.000 W : 0000.000

S:0000.000

T:0000.000

Y : 0150.000

Z :-0050.000

X:0150.000

- 01 000 LWM T00A00 *
- U:0000.000
- S:0000.000
- T:0000.000

01 000 LWM T00A00 * ■ Hand : Righty

Page 4

Page 3

01 000 LWM T00A00 *	
Hand : Righty	
Elbow: Above	
Wrist: NoFlip	

01 000 LWM T00A00 *

Joint-type Robot

Page 1	01 000 LWM T00A00 *	01 000 LWM T00A00 *
	X : 0150.000	U : 0000.000
	Y : 0150.000	S : 0000.000
	Z :-0050.000	T : 0000.000
Page 2	01 000 LWM T00A00 *	01 000 LWM T00A00 *
	U : 0000.000	U : 0000.000
	V : 0000.000	S : 0000.000
	W : 0000.000	T : 0000.000
Page 3	01 000 LWM T00A00 *	01 000 LWM T00A00 *
	R : 0000.000	Hand : Righty
	S : 0000.000	J1Flag: 0
	T : 0000.000	J2Flag: 0

Page 4

01 000 LWM T00A00 * J1Angle : 0000.000

RS series Robot

2.1.2 Resetting Error

When an error occurs, press the <Reset> key to clear the error.

The <Reset> key can be executed at any time in TEACH mode.

2.1.3 Motor ON / OFF

This can be executed at any time in TEACH mode when the motor status is displayed in the screen.

Turning ON the motor

- (1) Press the <Motor> key.
- (2) Press the <OK> key in the confirmation screen.

01 Motor
Ready to turn robot
motors ON.
Continue?

Robot motor is turned ON and the display changes as below.

01 000 LWM T00A00 *

Turning OFF the motor

Press the <Motor> key.

Robot motor is turned OFF and the display changes as below.

01 000 LWM T00A00 *

2.1.4 Executing Return to Home

(1) Press the <Home> key.

The following screen appears.

01 Home	•
Hold Enable switch.	
Press the OK Key.	

- (2) Holding down the Enable Switch, press the <OK> key to execute a Home operation.
- (3) When the robot has reached the Home position, it returns to the [Jog & Teach] screen.

2.1.5 Executing MCal

- (1) Press the \langle Shift \rangle key and switch the function key from \langle F6 \rangle to \langle F10 \rangle .
- (2) Press <F9>.

The following screen will be displayed.

01 MCal ■
Hold Enable switch.
Press the OK Key.

- (3) Holding down the Enable Switch, press the <OK> key and execute MCal.
- (4) After the robot moves to its home position, the screen returns to [Jog & Teach].

2.1.6 Specifying Jog Speed

Press the <Speed> key and select the speed. (Low / High)

L (Low) : Low jog speed

H (High) : High jog speed

2.1.7 Executing Jog Motion

The jog motion includes "Step Jog" and "Continuous Jog".

The following describes how to execute the jog with the "Joint" Jog Mode and "Short" Jog Distance.

(1) Press the <Mode> key until the Jog Mode turns to 'J'.

01 000 LJM T00A00

For details of the Jog Mode, refer to Operation 2.1.10 Jog Mode.

(2) Press the <Dist> key until the Jog Distance turns to 'S'.

01 000 LJS T00A00

For details of the Jog Mode, refer to Operation 2.1.11 Jog Distance.

(3) Holding down the Enable Switch, press the Jog key.It executes the Step Jog motion in "Joint" Jog Mode and "Short" Jog Distance.

2.1.8 Moving the Robot by RST

Jogging the additional S and T axes of vertical 6-axis robots

To jog the additional axes of vertical 6-axis robots, switch the V and W jog keys to S and T jog keys.

- (1) Press the \langle Shift \rangle key and switch the function key from \langle F6 \rangle to \langle F10 \rangle .
- (2) Press <F8>.

01 000 LJM T00A00 *	
---------------------	--

V and W jog keys switch to S and T jog keys.

To return the S and T jog keys to V and W jog keys, press <F8> again.

01 000 LJM T00A00

Jogging the Axis # 7 and the additional S and T axes of Joint-type robots

To jog the **Axis # 7** and the additional axes of Joint-type robots, switch the U, V, and W jog keys to R, S, and T jog keys.

- (1) Press the \langle Shift \rangle key and switch the function key from \langle F6 \rangle to \langle F10 \rangle .
- (2) Press <F8>.

01 000 LJM T00A00 *

U, V, and W jog keys switch to R, S and T jog keys.

To return the R, S and T jog keys to U, V and W jog keys, press <F8> again.

01 000 LJM T00A00



To jog the additional S and T axes of the joint-type robot which has 4 or less axes, use V and W jog keys.

Jogging the additional S and T axes of SCARA, Cartesian, and RS series robots

To jog the additional S and T axes of SCARA, Cartesian, and RS series robots, use the V and W jog keys.

2.1.9 Changing Local / Tool / Arm / ECP

The following describes how to change Local / Tool / Arm / ECP.

Changing Local number

Press the <Local> key.
 It turns to the Local number input mode.

Local: 00

(2) Using the numeric keys and arrow keys, input the Local number you want to change. In this example, the number is "15".

Local: 15

(3) Press the $\langle OK \rangle$ key.

The Local number has changed and it returns to the [Jog & Teach] screen.



When you press the <Cancel> key, it returns to the [Jog &Teach] screen without saving the change.

Changing Tool number

Press the <Tool> key.
 It turns to the Tool number input mode.

01 000 LJM T**00**A00

- (2) Using the numeric keys and arrow keys, input the Tool number you want to change.
- (3) Press the <OK> key.The Tool number has changed and it returns to the [Jog & Teach] screen.



When you press the <Cancel> key, it returns to the [Jog &Teach] screen without saving the change.

Changing Arm number

Press the <Arm> key.
 It turns to the Arm number input mode.

it turns to the 7 tim number input mot

01 000 LJM T00A00

- (2) Using the numeric keys and arrow keys, input the Arm number you want to change.
- (3) Press the <OK> key.The Arm number has changed and it returns to the [Jog & Teach] screen.



When you press the <Cancel> key, it returns to the [Jog &Teach] screen without saving the change.

Changing ECP number

Editing the ECP number is available when the ECP option is enabled.

- (1) Press the <Shift> key.
- (2) Press the $\langle F6 \rangle$ key.

It turns to the ECP number input mode.

ECP: 00

- (3) Using the numeric keys and arrow keys, input the ECP number you want to change.
- (4) Press the $\langle OK \rangle$ key.

The ECP number has changed and it returns to the [Jog & Teach] screen.

TIP F

When you press the <Cancel> key, it returns to the [Jog &Teach] screen without saving the change.

2.1.10 Jog Mode

Press the <Mode> key and specify the Jog Mode.

01 000 LWM T00A00

The default setting is "World".

Mode	Display	Description
World	W	Jogs the robot along the X, Y, Z axes in the current local, tool, arm, and ECP. Also, you can also jog U (roll).
Tool	Т	Jogs the robot in the coordinate system defined by the current tool.
Local	L	Jogs the robot in the coordinate system defined by the current local.
Joint	J	Jogs each joint of the robot. Other jog key will appear when using non-Cartesian robots in the "Joint" mode.
ECP	Е	Jogs the robot along the axes of the coordinate system defined by the current external control point.

2.1.11 Jog Distance

Press the <Dist> key and select the Jog Distance.

01 000 LWM T00A00

The default setting is "Medium".

Jog type	Jog Distance	Display	Default	Editable from
Continuous	Continuous	С		_
	Long	L	10.0	EPSON RC+, TP1
Stop	Medium	М	1.0	EPSON RC+, TP1
Step	Short	S	0.1	EPSON RC+, TP1
	User	U	0.0	TP2

According to the Jog Distance setting, the Jog type is divided into "Continuous Jog" and "Step Jog".

Executing Continuous Jog

In Continuous Jog, the robot moves continuously while the Jog key is held down.

- (1) Press the <Dist> key and select "C (Continuous)" at the Jog Distance.
- (2) Holding down the enable switch, press the Jog key to execute Continuous Jog.

Executing Step Jog

In Step Jog, the robot moves each tune the Jog key is pressed. The distance of the robot motion is configured beforehand.

- (1) Press the <Dist> key and select the Jog Distance.
 - L : Long jog distance
 - M : Medium jog distance
 - S : Short jog distance
 - U : User jog distance

(2) Holding down the enable switch, press the Jog key to execute Step Jog.

Changing User Jog Distance

With TP2, you cannot change the values of Long, Medium, and Short jog distance. When you want to move the robot in other distance, use the User jog distance that you can specify desired distance.

(1) Press the <User Dist> key in the [Jog & Teach] screen.

It turns to the User jog distance input mode.

UserDist: 000.000

- (2) Using the numeric keys and arrow keys, input a desired distance.
- (3) Press the <OK> key.

The User jog distance has changed and it returns to the [Jog & Teach] screen.



When you press the <Cancel> key, it returns to the [Jog &Teach] screen without saving the change.

To execute the jog with the User jog distance, select "U (User)" at the Jog Distance. "U" Jog Distance is available only during the current TEACH mode. Once you switch to the AUTO mode, the Jog Distance will restore to "Short".

2.1.12 SFREE

You can move the robot directly by setting the teaching joint to SFREE.

For the details, refer to Operation 2.5 Free Joints.

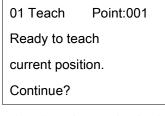
2.1.13 Teaching Operation

The following describes how to register the current position in P1.

(1) Press the $\langle \blacktriangle \rangle$ key and set the point number at "1".

01 001 LWM T00A00

(2) Press the $\langle \text{Teach} \rangle$ key.



When the point number is already used, the following screen appears.

01 Teach	Point:001		
Ready to re-teach			
current position.			
Overwrite?			

(3) Press the $\langle OK \rangle$ key.

The point data is registered in the memory and it returns to the [Jog & Teach] screen.

TIP

This can also be executed in the [Point Editor] screen.

2.1.14 Changing Point Number

Pushing $< \Delta >$ and $< \nabla >$ keys increases or decreases the point number by 1.

 $\langle \P \rangle$ and $\langle \triangleright \rangle$ keys increases or decreases the point number by 10.

To change the point number directly, execute <F10> point number.

- (1) Press the <Shift> key.
- (2) Press the $\langle F10 \rangle$ key.

The mode turns to the point number input mode.

01 **000** LJM T00A00

- (3) Using the numeric keys and arrow keys, input a desired point number.
- (4) Press the <OK> key.



TIP

When you press the <Cancel> key, it returns to the [Jog &Teach] screen without saving the change.

2.1.15 Saving Point Data to File

You can save the point data registered in the memory to the point file.

(1) Press the $\langle Save \rangle$ key.

01 SavePoints Robot1.PTS

(2) Press the <OK> key to save the point data to the file.

This can also be executed in the [Point Editor] screen.

2.1.16 Loading Point Data from File

(1) Press the <Load> key.

01 LoadPoints	
Robot1.PTS	

(2) Move the cursor and select a file.

(3) Press the <OK> key to load the point data in the file memory.When there is some change in the point file, the following screen appears. <OK>

01 LoadPoints
Change were made to
Robot1.PTS
Save?

(4) Select if you save the point file.

<OK> : Saves the change and loads the point file.

<Cancel> : Does not save the change and loads the point file.

TIP

This can also be executed in the [Point Editor] screen.

2.1.17 Changing the Robot

You can change the robot to execute Jog & Teach.

For details, refer to *Operation* 2.7 Robot.

2.2 Point Editor

This section indicates settings in the [Point Editor] screen.

Press the <F1> key in the [Jog & Teach] screen. The following screen appears.

000 Pick	
X : 0150.000	
Y : 0150.000	
Z :-0050.000	

Key operation Description	
Numeric keys Inputs a number. (Available in the number input mode.)	
CLR Clears the number to 0.	
▲ / ▼ Moves the cursor.	
✓ / ► Switches the pose flag.	
Page Up / Down Changes to the previous or next page.	
OK Fixes the change and stores in the memory.	
Cancel Cancels the change.	
Teach Executes the teaching operation.	
Refer to Operation 2.1.13 Teaching Operation.	
Save Saves the point file.	
Refer to Operation 2.1.15 Saving Point Data to File.	
Load Loads the point file.	
Refer to Operation 2.1.16 Loading Point Data from File.	
Guide Displays the key operation guide.	
F1 Switches to the point number input mode.	
F2 Switches to the Local number input mode.	
F3 Switches to the number input mode for the current position.	
Refer to Operation 2.2.2 Editing Points - Changing Coordina	te Value.
F4 Deletes the point data from the memory.	
F5 Returns to the [Jog & Teach] screen.	

2.2.1 Switching Point Editor Display

You can edit the all items except the point label in the [Point Editor] screen.

Press the <Page Up> <Page Down> keys to see the all pages.

6-axis Robot SCARA, Cartesian Robot Page 1 000 Pick 000 Pick X:0150.000 X:0150.000 Y:0150.000 Y:0150.000 Z :-0050.000 Z :-0050.000 Page 2 000 Pick 000 Pick U:0000.000 U:0000.000 V:0000.000 S:0000.000 W:000.000 T:0000.000 Page 3 000 Pick 000 Local:00 S:0000.000 Hand : Righty T:0000.000 Page 4 000 Local:00 Hand : Righty Elbow: Above Wrist: NoFlip Page 5 000 Local:00 J4Flag: 0 J6Flag: 000

	RS series Robot	Joint-type Robot
Page 1	000 Pick	000 Pick
	X : 0150.000	X : 0150.000
	Y : 0150.000	Y : 0150.000
	Z :-0050.000	Z :-0050.000
_	[
Page 2	000 Pick	000 Pick
	U : 0000.000	U : 0000.000
	S : 0000.000	V : 0000.000
	T : 0000.000	W : 0000.000
-	[
Page 3	000 Local:00	000 Pick
	Hand : Righty	R : 0000.000
	J1Flag: 0	S : 0000.000
	J2Flag: 0	T:0000.000
Page 4	000 Local:00	
	J1Angle : 0000.000	

2.2.2 Editing Point Data

The following describes how to edit the point data.

Changing Point Number

(1) Press the $\langle F1 \rangle$ key. It turns to the point input mode.

000 Pick

- (2) Input a number.
- (3) Press the <OK> key and fix the change of the point number.

Changing Coordinate Value

(1) Move the cursor to the target coordinate and press the <F3> key. It turns to the coordinate value input mode.

000 Pick X : **0150.000** Y : 0150.000 Z :-0050.000

(2) Input a number.

Press the <-> <+> keys to change the sign.

(3) Press the <OK> key to change the coordinate value.

Changing Local Number

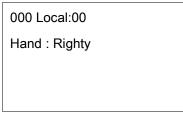
 Press the <F2> key in the screen that displays the local number. It turns to the local number input mode.

000 Local:<u>0</u>0

- (2) Input a number.
- (3) Press the <OK> key and fix the change of the local number.

Changing Pose Flag

(1) Move the cursor to "Hand".



- (2) Press the $\langle \blacktriangleleft \rangle$ or $\langle \triangleright \rangle$ key to change the flag.
- (3) Press the $\langle OK \rangle$ key and fix the change of the Hand flag.

Registering Point Data

Press the <OK> key to apply in the memory.

2.2.3 Deleting Point Data

- (1) Display the registered point.
- (2) Press the <F4> key.Then, the point data is deleted from the memory.

NOTE The point file will not be updated.

If you delete the point data by mistake, load the point file again to restore the point data.

2.3 I/O Command

This section indicates settings in the [I/O Command] screen.

Execute either of the following procedures to display the screen.

Press the <F2> key in the [Jog & Teach] screen.

Press the <F6> key in the [Impedance Tester] screen.

Input	
0 Off Start	
1 Off SpelProg1	
2 Off SpelProg2	

Status	Description
On	Input bit or output bit is ON status.
Off	Input bit or output bit is OFF status.
Key Operation	Description
▲ / ▼	In the Outputs status display, moves the cursor and selects the output bit.
Page Up / Down	Changes to the previous or next page.
Guide	Displays the key operation guide.
Enable Switch + F1	Turns ON the selected output bit.
Enable Switch + F2	Turns OFF the selected output bit.
F3	Switches between the Inputs / Outputs status display.
F5	Returns to the [Jog & Teach] or [Impedance Tester] screen.

2.3.1 Input Status Display

Press the < Page Up > < Page Down > keys to display the input bit status.

2.3.2 Changing Outputs Bit

(1) Press the <F3> key to display the "Output" status.

Output	F1:On F2:Off	
0 On	Ready	
1 Off Running		
2 Off Paused		

(2) Move the cursor to the output bit that you want to change.

(3) Holding down the Enable Switch, press the $\langle F1 \rangle$ or $\langle F2 \rangle$ key to switch the ON / OFF status of the output bit.

A warning appears if you switch the ON / OFF status of the output bit without holding down the Enable Switch.

2.4 Motion Command

This section indicates settings in the [Motion Command] screen.

Execute either of the following procedures to display the screen.

Press the <F3> key in the [Jog & Teach] screen.

Press the <F4> key in the [Impedance Tester] screen.

6-axis Robot

01 Moti	on 🛛
1:Go	4:GoHereTLZ
2:Move 5:MoveHereTLZ	
3:Arc3	6:GoAlignHere

Except 6-axis Robot

01 Motion	•
1:Jump:Z(0) 4:Move	
2:Jump	5:Arc
3:Go	

▲ / ▼	Moves the cursor and select the motion command.
OK	Executes the motion command.
Motor	Turns ON / OFF the motor.
Reset	Sets the initial setup status.
Guide	Displays the key operation guide.
F4	Executes MCal.
F5	Returns to the [Jog & Teach] or [Impedance Tester] screen.

2.4.1 Executing Motion Command

The following indicates the procedure for executing motion commands with an example of motion command [Go P1].

Selecting Motion Command

(1) Move the cursor to 1 and press the <OK> key.

01 Moti	on 🔳
1:Go	4:GoHereTLZ
2:Move 5:MoveHereTLZ	
3:Arc3	6:GoAlignHere

(2) The Go command setting screen appears.

01 Go	L =
Robot1.PTS	
Point:000	

Specifying Motion Command Parameter

(1) Specify the point number. Press the <F1> key to turn to the point number input mode.

01 Go	L ■
Robot1.PTS	
Point: 001	

- (2) Input a point number. Then, press the <OK> key and set the point number.
- (3) Press the <OK> key and display the confirmation screen of the motion command execution.

01 Go	L =
Go P1	
Hold Enable switch.	
Press the OK Ke	ey.

Executing Motion Command

- (1) When it is ready to start the motion, hold down the Enable Switch and press the <OK> key.
- (2) When the motion is finished, it returns to the motion command selection screen.



While you are holding down the Enable Switch and pressing the $\langle OK \rangle$ key, it continues executing the motion command. If you release the Enable Switch or the $\langle OK \rangle$ key, the motion stops and the screen returns to the confirmation of motion command execution.

2.4.2 Go

This section indicates settings in the command advanced setting screen.

01 Go	L =
Robot1.PTS	
Point:000	

Key operation Description

ОК	Fixes the parameter setting and displays the execution confirmation screen.
Cancel	Returns to the motion command selection screen.
Motor	Turns ON / OFF the motor.
Speed	Switches the speed (Low / High).
Reset	Sets the initial setup status.
Guide	Displays the key operation guide.
F1	Switches to the point number input mode.

2.4.3 Move

This section indicates settings in the command advanced setting screen.

01 Move	L =	
Robot1.PT	S	
Point:000		
ROT:No	ECP:No	

ОК	Fixes the parameter setting and displays the execution confirmation screen.
Cancel	Returns to the motion command selection screen.
Motor	Turns ON / OFF the motor.
Speed	Switches the speed (Low / High).
Reset	Sets the initial setup status.
Guide	Displays the key operation guide.
F1	Switches to the point number input mode.
F3	ROT: Switches between Enabled (Yes) and Disenabled (No).
F4	(Available when the ECP option is enabled.)
	ECP: Switches between Enabled (Yes) / Disenabled (No).

2.4.4 Arc3

This section indicates settings in the command advanced setting screen.

01 Arc3	L =
MiddleP:000	
EndP :000)
ROT:No	ECP:No

Key operation Description

OK	Fixes the parameter setting and displays the execution confirmation screen.
Cancel	Returns to the motion command selection screen.
Motor	Turns ON / OFF the motor.
Speed	Switches the speed (Low / High).
Reset	Sets the initial setup status.
Guide	Displays the key operation guide.
F1	MiddleP: Switches to the Middle Point number input mode.
F2	EndP: Switches to the End Point number input mode.
F3	ROT: Switches between Enabled (Yes) and Disenabled (No).
F4	ECP: Switches between Enabled (Yes) and Disenabled (No).

2.4.5 GoHereTLZ

This section indicates settings in the command advanced setting screen.

01 GoHereTLZ	L =
TLZ: 000.00	

ОК	Fixes the parameter setting and displays the execution confirmation screen.
Cancel	Returns to the motion command selection screen.
Motor	Turns ON / OFF the motor.
Speed	Switches the speed (Low / High).
Reset	Sets the initial setup status.
Guide	Displays the key operation guide.
F2	TLZ: Switches to the TLZ input mode.

2.4.6 MoveHereTLZ

This section indicates settings in the command advanced setting screen.

01 MoveHereTLZ L ■ TLZ: 000.00

Key operation Description

ОК	Fixes the parameter setting and displays the execution confirmation screen.
Cancel	Returns to the motion command selection screen.
Motor	Turns ON / OFF the motor.
Speed	Switches the speed (Low / High).
Reset	Sets the initial setup status.
Guide	Displays the key operation guide.
F2	TLZ: Switches to the TLZ input mode
Speed Reset Guide	Switches the speed (Low / High). Sets the initial setup status. Displays the key operation guide.

2.4.7 GoAlignHere

Since GoAlignHere have no execution parameter, the command advanced setting screen cannot be displayed. When the command is selected, the motion command execution confirmation screen will be displayed.

01 GoAlignHere L ■		
Go Align (Here)		
Hold Enable switch.		
Press the OK Key.		

2.4.8 Jump Z(0)

This section indicates settings in the command advanced setting screen.

01 Jump:Z(0) L ■ Robot1.PTS Point:000

Key operation Description

ОК	Fixes the parameter setting and displays the execution confirmation screen.
Cancel	Returns to the motion command selection screen.
Motor	Turns ON / OFF the motor.
Speed	Switches the speed (Low / High).
Reset	Sets the initial setup status.
Guide	Displays the key operation guide.
F1	Switches to the point number input mode.

2.4.9 Jump

This section indicates settings in the command advanced setting screen.

01 Jump		L
Point:000		
+Z :	000.00	
LimZ:	00.00	

ОК	Fixes the parameter setting and displays the execution confirmation screen.
CancelCancel	Returns to the motion command selection screen.
MotorMotor	Turns ON / OFF the motor.
Speed	Switches the speed (Low / High).
Reset	Sets the initial setup status.
Guide	Displays the key operation guide.
F1	Switches to the point number input mode.
F3	Switches to the $+Z$ input mode.
F4	Switches to the LimZ input mode.

2.4.10 Arc

This section indicates settings in the command advanced setting screen.

01 Arc		L∎	
MiddleP	2:000		
EndP	:000		
ROT:No)		

ОК	Fixes the parameter setting and displays the execution confirmation screen.
Cancel	Returns to the motion command selection screen.
Motor	Turns ON / OFF the motor.
Speed	Switches the speed (Low / High).
Reset	Sets the initial setup status.
Guide	Displays the key operation guide.
F1	MiddleP: Switches to the Middle Point number input mode.
F2	EndP: Switches to the End Point number input mode.
F3	ROT: Switches between Enabled (Yes) and Disenabled (No).

2.5 Free Joints

This section indicates settings in the [Free Joints] screen.

Press the <F4> key in the [Jog & Teach] screen. The following screen appears.

01 Free Jo	int 🔳
J1:LOCK	J2:LOCK
J3:LOCK	J4:LOCK
J5:LOCK	J6:LOCK

Status Description	
Free SFREE for the joint	
Lock SLOCK for the joint	
(Blank) Motor OFF or invalid joint	

<-> Jog key	SFREE for the joint.
<+> Jog key	SLOCK for the joint.
Reset	Sets the initial setup status.
Motor	Turns ON / OFF the motor.
Guide	Displays the key operation guide.
F1	SFREE for the all joints.
F2	SLOCK for the all joints.
F3	Switches between J4, J5, and J6 jog keys and J7, J8, and J9 jog keys.

2.5.1 Switching [Free Joint] Display

In the [Free Joint] screen, you can switch motor ON and OFF of all joints.

Use <Page Up> and <Page Down> keys to switch pages.

	6-axis	Robot	,	RS series, an Robot	Joint-typ	be Robot
Page 1	01 Free Jo	int 🔳	01 Free Jo	int 🔳	01 Free Jo	int ■
	J1:LOCK	J2:LOCK	J1:LOCK	J2:LOCK	J1:LOCK	J2:LOCK
	J3:LOCK	J4:LOCK	J3:LOCK	J4:LOCK	J3:LOCK	J4:LOCK
	J5:LOCK	J6:LOCK	J8:LOCK	J9:LOCK	J5:LOCK	J6:LOCK
Page 2	01 Free Joint				01 Free Jo	int 🔳
	J8:LOCK	J9:LOCK			J7:LOCK	J8:LOCK
					J9:LOCK	

2.5.2 SFREE for Each Joint

- (1) Turn ON the motor.
- (2) Press the < -> Jog Key of the joint that you want to servo OFF. The status switches from "Lock" to "Free". Now, you can move the specified joint by hand.
- (3) Press < + > Jog Key of the joint that you want to servo ON. The status switches from "Free" to "Lock".

2.5.3 SFREE for J7, J8, and J9

To turn off the additional J8 and J9 axes of vertical 6-axis robots

To turn off the **additional J8 and J9 axes of vertical 6-axis robots, switch** J5 and J6 jog keys to J8 and J9 jog keys.

- (1) Press the \langle Shift \rangle key and switch the function key from \langle F6 \rangle to \langle F10 \rangle .
- (2) Press <F8>.

01 Free Joint *

J5 and J6 jog keys switch to J8 and J9 jog keys.

(3) To return the J8 and J9 jog keys to J5 and J6 jog keys, press <F8> again.

01 Free Joint

To turn off the J7 and additional J8 and J9 axes of Joint-type robots

To turn off the J7 and the additional J8 and J9 axes of Joint-type robots, switch J4, J5 and J6 jog keys to J7, J8 and J9 jog keys.

- (1) Press the \langle Shift \rangle key and switch the function key from \langle F6 \rangle to \langle F10 \rangle .
- (2) Press <F8>.

01 Free Joint * ■

J4, J5 and J6 jog keys switch to J7, J8 and J9 jog keys.

To return the J7, J8 and J9 jog keys to J4, J5 and J6 jog keys, press <F8> again.

01 Free Joint



To jog the additional J8 and J9 axes of the joint-type robot which has 4 axes, use J5 and J6 jog keys.

To turn off the additional J8 and J9 axes of SCARA, Cartesian, and RS series robots

To turn off the additional J8 and J9 axes of SCARA, Cartesian, and RS series robots, use the J5 and J6 jog keys.

2.5.4 SFREE for All Joints

- (1) Turn ON the motor.
- (2) Press the <F1> key.The status of all joints switches from "Lock" to "Free".Now, you can move all the joints by hand.
- (3) Press the <F2> key. The status of all joints switches from "Free" to "Lock".

2.6 Brake

This section indicates settings in the [Brake] screen.

Press the <F5> key in the [Jog & Teach] screen. The following screen appears.

J2:On
J4:On
J6:On

On E	Brake ON for the joint.
	5
Off E	Brake OFF for the joint.
Key operation De	escription

<-> Jog key B	Brake OFF for each joint
<+> Jog key B	Brake ON for each joint
Reset S	ets the initial setup status.
Motor T	Surns ON / OFF the motor.
Guide D	Displays the key operation guide.
F5 R	Returns to the [Jog & Teach] screen.

2.6.1 Turn the brake ON

Press the <Jog+> key of the joint whose brake On/Off setting is to be switched.

2.6.2 Turn the brake OFF

- (1) Press the <Jog-> key of the joint whose brake On/Off setting is to be switched.
- (2) The brake Off confirmation message appears.

Warning:
BRAKE OFF can be
cause the joint to
Fall. Continue?

(3) Press the <OK> key

The brake is released, and the specified joint moves manually.

2.7 Robot

Robots to perform Jog can be changed in the [Robot] screen. Press the <F7> key in the [Jog & Teach] screen. The following screen appears.

Robot: 01
C4-A601S
Robot1.PTS
L00 T00

Robot number, model name, current point file name, Local number, Tool number, Arm number, and ECP number of the robot are displayed.

Key operation	Description
Reset	Sets the initial setup status.
Motor	Turns ON / OFF the motor.
Guide	Displays the key operation guide.
F1	Changes to the robot number input mode.
F4	Executes MCal.
F5	Returns to the [Jog & Teach] screen.

2.7.1 Changing the Robot

(1) Press the $\langle F1 \rangle$ key. The mode will change to the robot number input mode.

Robot: 01

- (2) Enter the desired robot number.
- (3) Press the <OK> key and change the robot.

2.8 Impedance Tester



Executing the impedance test with improper settings of the Force Sensor, coordinate transformation, and gravity compensation may result in unintended motion. Be careful when configuring the settings and check operation before executing the impedance test.

For details of the setting and operation check, refer to the following manual.

EPSON RC+ 7.0 option Force Control 7.0

The [Jog & Teach] screen is used to change the mode to the impedance test mode. First, check the preset settings to execute the impedance test.

 Press the <Shift> key, then press the <OK> key in the [Jog & Teach] screen. The following screen appears.

If Force Sensor is not connected or linked to the robot:

Robot and force	
sensor not linked.	
System configuration	
in RC+.	

Press the <OK> key to return to the [Jog & Teach] screen.

If Force Sensor is linked to the robot:

Impedance Tester:
1. Make sure end
effector has no
contact.

The screen confirms with the user that the hand or workpiece at the end of the Force Sensor do not touch other object since it may apply external force to the force sensor.

<Guide> key : Displays the key operation guide for this screen.

(2) Perform either of the following steps.

If no external force is considered to be applied:

Press the <OK> key to move to the following screen.

If MP Object not
 defined, Force
 Control will be
 affected by Gravity.

If external force is considered to be applied:

Press the <Cancel> key to return to the [Jog & Teach] screen.

If the mass property object is not configured properly, the force control may make unintended motion due to the gravity effect. This screen confirms with the user that the mass property object is configured properly.

<Guide> key: Displays the key operation guide for this screen.

(3) Perform either of the following steps.

If the mass property object has been configured: Press the <OK> key to move to the [Impedance Tester] screen.

If the mass property object has not been configured: Press the <Cancel> key to return to the [Jog & Teach] screen.



Be sure to reset the Force Sensor with no external force applied to it. If it is reset with an external force applied to it, the state in which an external force applied is "0". Therefore, if the force applied is removed, the Force Sensor detects a force even if no force is applied. If the force control function is performed in this state, the robot may move unintentionally. Caution is required in this regard.

[Impedance Tester] screen

Impedance Tester■RB01 FS1 T00 L00 A00FC001 MP01 P000

Screen	Description	Example (for the above screen)		
Impedance Tester	Screen title			
•	Motor	ON		
	■: ON No display: OFF			
RB01	Robot number	Select robot 1		
FS1	Force Sensor number	Select Force Sensor 1		
T00	Tool number	Select Tool0		
L00	Local number	Select Local0		
A00	Arm number	Select Arm0		
FC001	Force control object (FC) number	Select force control object 1		
MP01	Mass property object (MP) number	Select mass property object 1		
P000	Point number	Select Point 0		
Key operation	Description			
Reset	Executes Reset.			
Motor	Turns on or off the motors.			
Teach	Executes teaching.			
Save	Saves the point file.			
	Refer to Operation 2.1.15 Saving Point Data to File.			
Load	Loads the point file.			
	Refer to Operation 2.1.16 Loading	Point Data from File.		
▲ / ▼	Adds or subtracts one to the point ne	umber.		
◀ / ►	Adds or subtracts ten to the point nu	Adds or subtracts ten to the point number.		
Local	Switches to the local number input mode.			
Tool	Switches to the tool number input mode.			
Arm	Switches to the arm number input m	ode.		
Guide	Display the key operation guide.			

Key operation	Description
F1	Moves to the [Sensor Reset] screen.
F2	Switches to the force control object number input mode.
F3	Switches to the mass property object number input mode.
F4	Moves to the [Motion Command] screen.
	Refer to Operation 2.4 Motion Command.
	(Pressing the <f5> key returns to the [Impedance Tester] screen.)</f5>
F5	Returns to the [Jog & Teach] screen.
F6	Moves to the [I/O Command] screen.
	Refer to Operation 2.3 I/O Command.
	(Pressing the <f5> key returns to the [Impedance Tester] screen.)</f5>
F10	Switches to the point input mode.

2.8.1 Resetting Error

When an error occurs, press the <Reset> key to clear the error. The error can be cleared at any time if the impedance test has not been executed.

2.8.2 Motor ON / OFF

This can be executed at any time when the motor status is displayed in the impedance tester.

Turning ON the motor:

- (1) Press the <Motor> key.
- (2) Press the <OK> key in the confirmation screen.

01 Motor
Ready to turn robot
motors ON.
Continue?

(3) Robot motor is turned ON and the display changes as below.

Impedance Tester

Turning OFF the motor:

Press the <Motor> key.

Robot motor is turned OFF and the display changes as below.

Impedance Tester

2.8.3 Changing Local / Tool / Arm

The following describes how to change Local / Tool / Arm.

This can be changed at any time if the impedance test has not been executed.

Changing Local number

(1) Press the <Local> key. It turns to the Local number input mode.

RB01 FS1 T00 L00 A00

- (2) Using the numeric keys and arrow keys, input the Local number you want to change.
- (3) Press either of the following keys.

<OK> key: Local number changes and the screen returns to the [Jog & Teach] screen. <Cancel> key: It returns to the [Jog & Teach] screen without saving the change.

Changing Tool number

(1) Press the <Tool> key.

It turns to the Tool number input mode.

RB01 FS1 T**00** L00 A00

- (2) Using the numeric keys and arrow keys, input the Tool number you want to change.
- (3) Press either of the following keys.

<OK> key: Tool number changes and the screen returns to the [Jog & Teach] screen. <Cancel> key: It returns to the [Jog & Teach] screen without saving the change.

Changing Arm number

(1) Press the <Arm> key. It turns to the Arm number input mode.

RB01 FS1 T00 L00 A**00**

- (2) Using the numeric keys and arrow keys, input the Arm number you want to change.
- (3) Press either of the following keys.

<OK> key: Arm number changes and the screen returns to the [Jog & Teach] screen. <Cancel> key: It returns to the [Jog & Teach] screen without saving the change.

2.8.4 Resetting Force Sensor

Epson's Force Sensors have a drift characteristic. Therefore, if a time passes, the sensor may move even if the force is not applied to it when executing the impedance test due to the drift errors.

If the sensor drift errors are accumulated, press the <F1> key to reset the sensor.

The Force Sensor can be reset at any time if the impedance test has not been executed.

(1) Press the $\langle F1 \rangle$ key to move to the sensor reset screen.

Start Sensor Reset? Caution: Make sure end effector has no contact.

The screen confirms with the user that the hand or workpiece at the end of the Force Sensor do not touch other object since it may apply external force to the force sensor.

<Guide> key : Displays the key operation guide for this screen.

(2) Perform either of the following steps.

When executing sensor reset:

Press the <OK> key to return to the [Impedance Tester] screen after executing sensor reset.

When not executing sensor reset:

Press the <Cancel key to return to the [Impedance Tester] screen.



Be sure to reset the Force Sensor with no external force applied to it. If it is reset with an external force applied to it, the state in which an external force applied is "0". Therefore, if the force applied is removed, the Force Sensor detects a force even if no force is applied. If the force control function is performed in this state, the robot may move unintentionally. Caution is required in this regard.

2.8.5 Changing Force Control Object Number

Press the <F2> key to change the settings for the force control object. This can be changed at any time if the impedance test has not been executed.

Set the force control object in advance by using the force editor.

For details of the force editor, refer to the following manual.

EPSON RC+ 7.0 option Force Control 7.0

(1) Press the \langle F2 \rangle key. It turns to the force control object number input mode.

FC**001** MP01 P000

(2) Enter the force control object number you want to change.

Using the numeric keys and arrow keys, enter the force control object number configured in the EPSON RC+ force editor.

You can also use the preset objects assigned to <F1>, <F2>, and <F3> keys.

The following three preset objects are available.

Soft, Standard, and Hard

The following are parameters of the preset objects.

<F1> key: Selects a soft force control object.

C4 series, N2 series, G series, RS series

Parameter	Unit	Value
Mass of Fx,Fy,Fz	$[mN/(mm/sec^2)]$	0.2
Damper of Fx,Fy,Fz	[N/(mm/sec)]	0.2
Spring of Fx,Fy,Fz	[N/mm]	0
Mass of Tx,Ty,Tz	$[mN \cdot mm/(deg/sec^2)]$	1700
Damper of Tx,Ty,Tz	[N·mm/(deg/sec)]	100
Spring of Tx,Ty,Tz	[N·mm/deg]	0
C8 series		
Parameter	Unit	Value
Mass of Fx,Fy,Fz	$[mN/(mm/sec^2)]$	0.5
Damper of Fx,Fy,Fz	[N/(mm/sec)]	0.5

Dumper of This Ji Z		0.0
Spring of Fx,Fy,Fz	[N/mm]	0
Mass of Tx,Ty,Tz	$[mN \cdot mm/(deg/sec^2)]$	4000
Damper of Tx,Ty,Tz	[N·mm/(deg/sec)]	500
Spring of Tx,Ty,Tz	[N·mm/deg]	0

<F2> key: Selects a standard force control object.

C4 series,	N2 series,	G series,	RS series
------------	------------	-----------	-----------

Parameter	Unit	Value
Mass of Fx,Fy,Fz	$[mN/(mm/sec^2)]$	0.5
Damper of Fx,Fy,Fz	[N/(mm/sec)]	0.5
Spring of Fx,Fy,Fz	[N/mm]	0
Mass of Tx,Ty,Tz	$[mN \cdot mm/(deg/sec^2)]$	4000
Damper of Tx,Ty,Tz	[N·mm/(deg/sec)]	500
Mass of Fx,Fy,Fz	[N·mm/deg]	0
C8 series		
Parameter	Unit	Value
Mass of Fx,Fy,Fz	$[mN/(mm/sec^2)]$	0.75
Damper of x,Fy,Fz	[N/(mm/sec)]	0.75
Spring of Fx,Fy,Fz	[N/mm]	0
Mass of Tx,Ty,Tz	$[mN \cdot mm/(deg/sec^2)]$	4000
Damper of Tx,Ty,Tz	[N·mm/(deg/sec)]	500
Mass of Fx,Fy,Fz	[N·mm/deg]	0

<F3> key: Selects a hard force control object.

C4 series, C8 series, N2 series, G series, RS series

Parameter	Unit	Value
Mass of Fx,Fy,Fz	$[mN/(mm/sec^2)]$	1
Damper of Fx,Fy,Fz	[N/(mm/sec)]	1
Spring of Fx,Fy,Fz	[N/mm]	0
Mass of Tx,Ty,Tz	$[mN \cdot mm/(deg/sec^2)]$	8000
Damper of Tx,Ty,Tz	[N·mm/(deg/sec)]	1000
Mass of Fx,Fy,Fz	[N·mm/deg]	0

(3) Press the $\langle OK \rangle$ key to change the force control object number.

Set the force control object in advance by using the force editor. For details of the force editor, refer to the following manual. EPSON RC+ 7.0 option Force Control 7.0



Executing the impedance test with improper settings of the force control object and force coordinate system object may result in unintended motion. Be sure to configure the settings with care before executing the impedance test.

2.8.6 Displaying Details of Force Control Object Number and Force Coordinate System object Number

To check force control object settings:

Press the<F4> key in the force control object number input mode and display the force control object number advanced setting information.

To check Force Coordinate system object settings:

Press the <F1> key in the force control object number advanced setting information and display the force coordinate system object number advanced setting information.

(1) Press the $\langle F3 \rangle$ key. It turns to the FC number input mode.

FC**001** MP01 P000

(2) Press the <F4> key. It displays the force control object number advanced setting information.

FC001		
Fx:ON	Fy:ON	Fz:ON
Tx:ON	Ty:ON	Tz:ON
FCS:01		

Screen	Description
FC001	Displays the currently selected force control object number.
Fx:ON	Displays whether the X-axis for the force in the direction of translation is
	enabled or disabled. Enable: ON, Disable: OFF
Fy:ON	Displays whether the Y-axis for the force in the direction of translation is
	enabled or disabled. Enable: ON, Disable: OFF
Fz:ON	Displays whether the Z-axis for the force in the direction of translation is
	enabled or disabled. Enable: ON, Disable: OFF
Tx:ON	Displays whether the X-axis for the force in the direction of rotation is
	enabled or disabled. Enable: ON, Disable: OFF
Ty:ON	Displays whether the Y-axis for the force in the direction of rotation is
	enabled or disabled. Enable: ON, Disable: OFF
Tz:ON	Displays whether the Z-axis for the force in the direction of rotation is
	enabled or disabled. Enable: ON, Disable: OFF
FCS:01	Displays the currently selected force coordinate system object number

(3) Press the <F1> key. It displays the force coordinate system object number advanced setting information.

If Base is selected for the Force coordinate system object:

FCS01 Base

x 0150.000

y 0100.000

z-0050.000

If Local is selected for the Force coordinate system object:

FCS01 Local No01

x 0150.000

y 0100.000

z-0050.000

If Tool is selected for the Force coordinate system object:

- FCS01 Tool
- x 0150.000
- y 0100.000
- z-0050.000

If Custom is selected for the Force coordinate system object:

FCS01 Custom

x 0150.000 u 010.000

y 0100.000 v 010.000

z-0050.000 w-005.000

Screen	Description
FCS01	Displays the currently selected force coordinate system object number.
Base	Indicates that Base is selected for the Force coordinate system object.
Local	Indicates that Local is selected for the Force coordinate system object.
Tool	Indicates that Tool is selected for the Force coordinate system object.
Custom	Indicates that Custom is selected for the Force coordinate system object.
No01	Displays the Local number when Local is selected.
x 0150.000	Displays the X direction position of the force coordinate system object in
	the force coordinate system. (Unit: mm)
y 0100.000	Displays the Y direction position of the force coordinate system object in
	the force coordinate system. (Unit: mm)
z-0050.000	Displays the Z direction position of the force coordinate system object in
	the force coordinate system. (Unit: mm)
u 010.000	U-axis rotation for relative posture when Custom is selected. (Unit: deg)
v 010.000	V-axis rotation for relative posture when Custom is selected. (Unit: deg)
w-005.000	W-axis rotation for relative posture when Custom is selected. (Unit: deg)

(4) Press the $\langle F5 \rangle$ key.

It returns to the force control object number advanced setting information.

- (5) Press the <F5> key.It returns to the force control object number input mode.
- (6) Press either <OK> or <Cancel> key to return to the [Impedance Tester] screen.

2.8.7 Changing Mass Property Object Number

Press the <F2> key to change the settings for the mass property object.

This can be changed at any time if the impedance test has not been executed.

(1) Press the $\langle F3 \rangle$ key.

It turns to the mass property object number input mode.

FC001 MP**01** P000

- (2) Using the numeric keys and arrow keys, input the mass property object number you want to change.
- (3) Press the <OK> key to change the mass property object number.

Set the mass property object in advance in the EPSON RC+ - [Mass/Gravity] panel. For details of the [Mass/Gravity] panel, refer to the following manual. EPSON RC+ 7.0 option Force Control 7.0



Executing the impedance test with improper settings of the mass property object may result in unintended motion. Be sure to configure the settings with care before executing the impedance test.

2.8.8 Displaying Details of Mass Property Object Number

To check the settings for the mass property object, press the $\langle F1 \rangle$ key in the mass property object number input mode and display the mass property object number advanced setting information.

(1) Press the $\langle F2 \rangle$ key.

It turns to the mass property object number input mode.

FC001 MP 01 P000	
-------------------------	--

(2) Press the $\langle F1 \rangle$ key.

It turns to the mass property object number advanced setting information.

MP01	Wt:005.000
x: 0150.000	
y: 0100.000	
z:-0050.000	

Screen	Description
MP01	Displays the currently selected mass property object number
Wt:005.000	Displays the weight of the hand and workpiece (Unit: kg)
x: 0150.000	Displays the X direction of the overall center of gravity of the hand and
	workpiece. (Unit: mm)
y: 0100.000	Displays the Y direction of the overall center of gravity of the hand and
	workpiece. (Unit: mm)
z:-0050.000	Displays the Z direction of the overall center of gravity of the hand and
	workpiece. (Unit: mm)

- (3) Press the <F5> key to return to the mass property object number input mode.
- (4) Press either <OK> or <Cancel> key to return to the [Impedance Tester] screen.

2.8.9 Changing Point Number

Press the <F10> key to change the point number setting.

This can be changed at any time if the impedance test has not been executed.

(1) Press the $\langle F10 \rangle$ key.

It turns to the point number input mode.

FC001 MP01 P**000**

- (2) Using the numeric keys and arrow keys, input a desired point number.
- (3) Press the <OK> key to change the point number.

2.8.10 Teaching the current position

To save the current position, press the <Teach> key and perform teaching.

The current position will be saved to the point number configured in 2.8.9 *Changing Point Number*.

Teaching can be performed anytime unless the impedance test has been performed.

(1) Press the <Teach> key.

01 Teach	Point:000	
Ready to tea	ach	
current position.		
Continue?		

If the selected point number is in use, the following screen appears.

01 Teach	Point:000	
Ready to re-te	each	
current position.		
Overwrite?		

(2) Perform either of the following steps.

To save the position data:

Press the <OK> key to return to the [Impedance Tester] screen after registering the point data to the memory.

To not save the position data:

Press the <Cancel> key to return to the [Impedance Tester] screen.



This can also be executed in the [Point Editor] screen.

2.8.11 Executing Impedance Test

To experience the configured parameters for the force control object, press the <OK> key while holding the enable switch. The impedance test will start.

- (1) Press the <OK> key while holding the enable switch.
- (2) Display the impedance test execution start confirmation screen.

Start Force Control?		
Caution:Sensor drift		
makes unintentional		
motion.		

The screen cautions the user before executing the test that the robot may move with no force being applied when the sensor drift is accumulated.

<Guide> key: Displays the key operation guide for this screen.

(3) Perform either of the following steps.

To start the impedance test: Press the <OK> key.

When robot motors are ON:

The impedance test starts.

[Executing FCxxx] will be displayed in the fourth line to indicate that the impedance test is in process, and then the screen returns to the [Impedance Tester] screen.

Impedance Tester		
RB01 FS1 T00 L00 A00		
FC001 MP01 P000		
[Executing FC001]		

You can directly touch the tip of the Force Sensor to experience the parameters for the force control object.



Apply the force to the hand or workpiece which is attached near the tip than the Force Sensor.

The Force Sensor cannot detect the force when it is applied to the robot arm or the Force Sensor itself, and it may result in unintended robot motion. Caution is required in this regard.

When robot motors are OFF:

The [Motor Off notification] screen appears.

Error : 4031 Motor is OFF. Turn the motor ON. Press OK.

To return to the previous screen, press the <OK> key.

To not start the impedance test:

Press the <Cancel> key to return to the [Impedance Tester] screen.

(4) To finish the impedance test, hold down or release the enable switch. The message [Executing FCxxx] in the fourth line will disappear.

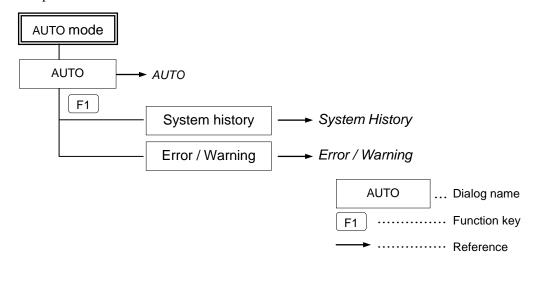
Impedance Tester ■ RB01 FS1 T00 L00 A00 FC001 MP01 P000

3. AUTO Mode

Switch the mode selector key switch to "Auto" to enter the AUTO mode.

The AUTO mode enables the automated operation (program execution, etc.) of the robot system in the factory and also the status check of the robot system.

In the AUTO mode, if the safety door is open, the robot motion and program execution are prohibited.



3.1 Auto

This section indicates settings in the [Auto] screen.

When starting the controller with the mode selector key switch in "Auto", the following screen appears at the beginning.

Auto	Ready

Key operation Description

Guide	Displays the key operation guide.
F1	Displays the [System History] screen.

3.2 System History

This section indicates settings in the [System History] screen.

This screen displays a history of events, errors, and warnings that occurred in the past.

Error details screen

Warning details screen

Page 1	Er:4014 R:02 J:1
	2012/01/01 00:00:00
	Code1:0
	Code2:3

Wa: 0504 R:00 J0 2012/01/01 00:00:00 Code1:0 Code2:0

Page 2 MCAL was not complet ed.

An Error occured on a Background Task.

Key operation Description

Page Up / Down	Changes to the previous or next page.
Guide	Displays the key operation guide.
F5	Returns to the [Auto] screen.

3.3 Errors / Warnings

The error number is displayed when an error occurs.

Error: 4031

The warning number is displayed when a warning occurs.

Warning: 501

Key operation Description

OK	Changes to the screen before the error occurred.
Cancel	Changes to the screen before the error occurred.



For the errors and warnings, refer to the manual SPEL⁺ Language Reference: SPEL⁺ Error Messages.

4. Troubleshooting

Display panel is blank

-The Controller supplies DC24V. Check that the Controller is ON.

-Check that the Controller is connected to the TP connector of the Controller properly.

An Error code appears and the Robot does not operate normally

-Please refer to the error code indicated in the SPEL⁺ Language Reference: SPEL⁺ Error Messages.

Robot does not move by pressing the Jog key

- -Execute the Motor On command to energize the Robot motor. (Refer to *SPEL+ Language Reference: Motor On.*)
- -Energize the Robot motor. (Refer to *SPEL*⁺ *Language Reference: SLock.*)
- Short jog distance may be selected.
 Check the value in the [Jog Distance] screen of the EPSON RC+ and change the setting to long distance if needed.
 (Refer to *Operation: 2.1.11 Jog Distance.*)

Operation mode does not switch from TEACH mode to AUTO mode

-Send the latch release input signal to release the latch status.

If the condition does not change after performing the countermeasure above, the unit may have suffered a breakdown.

Please contact the distributor.

5. Maintenance Parts List

Part Name	Code	Note
TP2 (with cables)	R12B120112	Cable: D-sub connector (5 m)
Key	R13B120113	Mode selector key switch

Be sure to specify the proper codes when ordering maintenance parts.